

Malware Software Armoring Circumvention

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- Penetration Tester/Exploit developer
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- Community Contributions
 - Free access to malware samples
 - Largest open malware site on the Internet
 - -~350k hits per month
- "It's like an anti-virus company, but without that fake "We're better than you" attitude."
 Dave Aitel
- Business Services





Overview of Talk

- Problem Discussion
- Software Armoring Techniques
- Covert Debugging Requirements
- Dynamic Instrumentation for Debugging
- OS Pagefault Assisted Covert Debugging
- Application Generic Autounpacking
- Results

What are the problems?

Malware analysis necessary for defense

- Creating signatures
- Understanding attacks (targeted/untargeted)
- Data mining trends and unknown threats
- Determining phylogeny of variants



What are the problems?

Malware wants to stop us from analyzing and understanding it

- Packing hinders our analysis
- Anti-analysis techniques
- Obfuscation hinders automation
- Automation is key to rapid analysis



What is the problem?

- Huge number of malware samples
 - Example: We have almost 300,000
 - More hitting victims every day
- Analyst time is expensive

 Individual samples can take hours to analyze
- We must automate the process to keep up
- Packers degrade automation
- We need to automatically decrypt malware!



Previous Work

- Shadow Walker
 - Rootkit Memory Hiding
 - Jamie Butler, Sherrie Sparks
- PaX
 - Linux buffer-overflow prevention
- OllyBonE
 - Break on Execute for OllyDbg
 - Joe Stewart
- Memalyze
 - Tracing memory access
 - Skape
- PolyUnpack Paul Royal et. al @ Georgia Tech
- Halvar's VxClass auto-unpacker





- The available solutions are detectable
- Not all are fully automatable
- Smaller percentage of success
- Some rely on signature based techniques
- In some cases slow
- No one solution addresses all these problems





What we will show you

- Techniques that are a crucial step in the process of automating Malware decryption
- Example code that may help you in implementing your own automated decryption tools
- Ideas on what further steps are needed to solve the malware analysis automation problem



What we will not show

- This is research code, not production
- Proof-of-concept
 - a short and/or incomplete realization (or synopsis) of a certain method or idea(s) to demonstrate its feasibility, or a demonstration in principle, whose purpose is to verify that some concept or theory is probably capable of exploitation in a useful manner (wikipedia ftw)





Implications

- Analysis automation now within our reach
- Obfuscation no longer a major obstacle
- Ability to process 1000's of files rapidly
- Malware authors will have to step it up
 - Raising the bar
- Advanced tools/products can be developed





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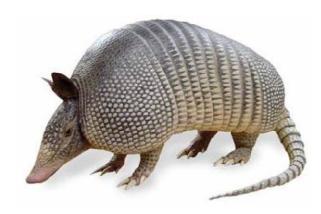
Software Armoring Overview





Software Armoring

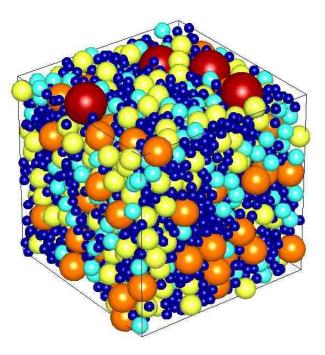
- Packing/Encryption
- SEH Tricks
- VM Detection
- Debugger Detection
- Shifting Decode Frame





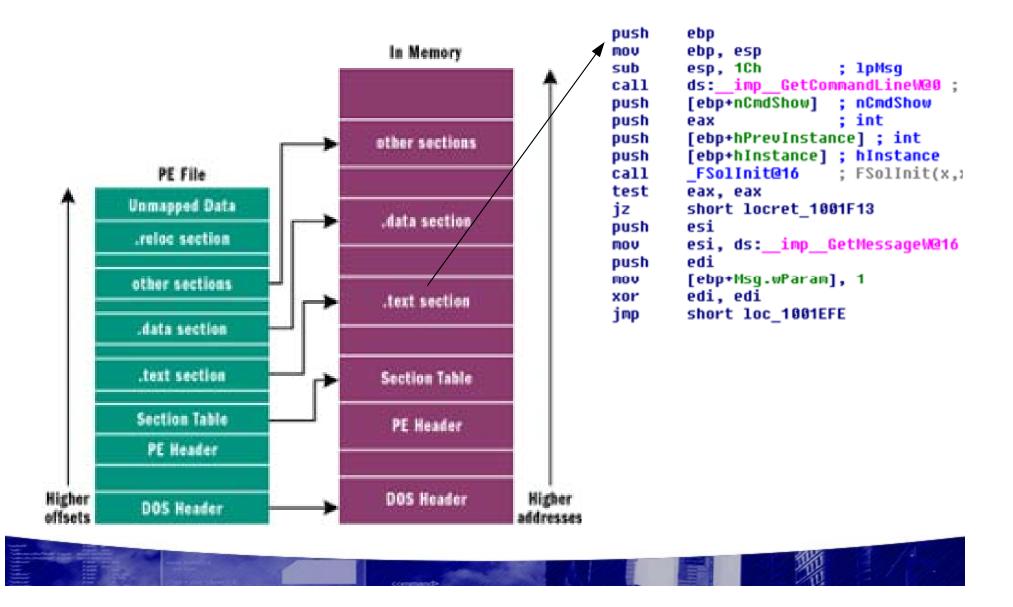
Packing/Encryption

- Self-modifying Runtime Code
 - Small Decoder Stub
 - Decompresses the main executable
 - Restores imports
- Play Tricks with Portable Executables
 - Hide the Imports
 - Obscure relocations
 - Encrypt/compress the executable



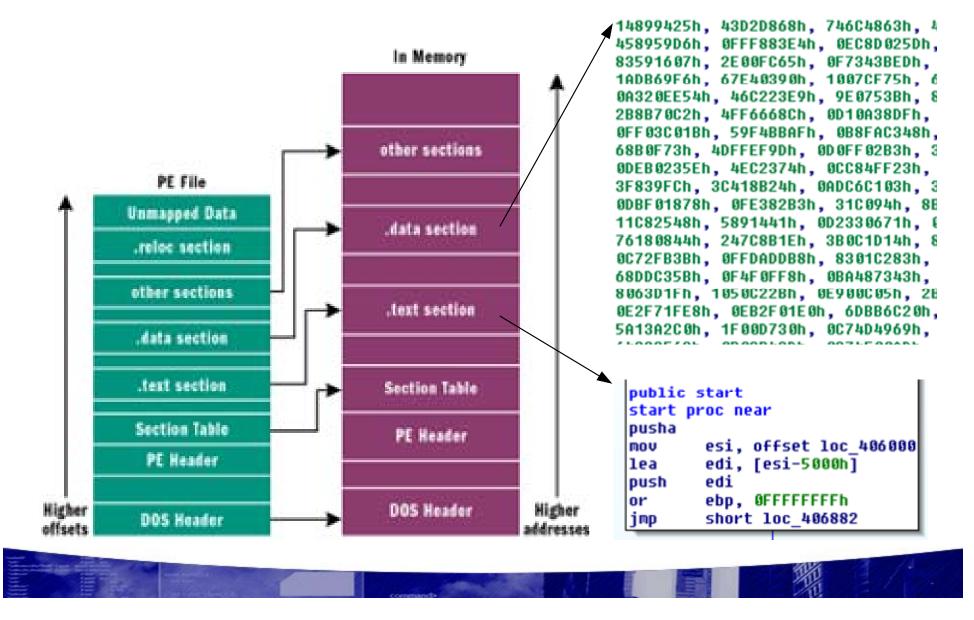


Normal PE File





Packed PE File



Virtual Machine Detection

- Single instruction detection
 - SLDT, SGDT, SIDT
 - See: Redpill, Scoopy-Doo, OCVmdetect
- Instructions for Privileged/Unprivileged
 CPU mode
 - VMs try to be efficient, some instructions insecure
 - Do not fully emulate x86 bug for bug



Debugger Detection

- Windows API
 - IsDebuggerPresent() API call
 - Checks PEB for magic bit
 - Bit toggling works
- Timing Attacks



- Issue RDTSC instruction, compare to known values
- Amazingly effective





- Breakpoint Detection
 - Int3 (0xCC) Instruction Scanning
 - Checksumming of executable
- Hardware Debugging Detection
 Check CPU Flags for debug signatures
- SoftICE Detection
 - Modification of Int3 Scanning
 - Checksumming
 - BoundsChecker and other signatures



SEH Tricks

- Structured Exception Handler
- Used to handle errors in running code
- Malware will overload this function to unpack code
- Debugger thinks SEH exceptions are for it
- Debugger dies
 - Divide by 0



Shifting Decode Frames

- Execution is split at the basic block level
- Block is decoded, executed, and then encoded again
- Hard to defeat!
- Implemented in Patchguard for Vista 64 and Windows Server 2003 64-bit





Use Hardware for Analysis

- Nearly as capable as VM solutions
- Just as cheap*
- Almost impossible to detect
- Safe solutions available
- Real hardware control possible
 - As will be demonstrated
- * Assuming software licensing costs



Cost Comparison

Hardware

Software

- Cheapest Dell \$349
 - Brand new
 - Cheaper elsewhere
 - XP License included*

Total cost: \$394

- Deepfreeze \$45

- VMWare \$189
 - XP \$278.99 *
 - Other solutions cheaper

Total cost: \$467.99

* Assuming relevant US piracy laws followed



Replacing Vmware Snapshots

- Faronics Deepfreeze
 - Implements copy on write protection
 - Analogous to VMWare snapshot
 - Kernel driver
 - Not perfect, and hackable (like anything)
 - <u>www.faronics.com</u>
- Disk Image Safe Installation
 - dd your drive in case Deepfreeze fails
 - Last resort restoration



Other Good Tools

- Firewire kernel debugger – WinDBG (thanks MSFT)
- Syser Debugger
 - www.sysersoft.com
 - SoftICE replacement
- Debuggers detectable (telock) so be careful



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Software Armoring Achilles Heel

If it executes, it can be unpacked.

[http://www.security-assessment.com/files/presentations/Ruxcon_2006_-_Unpacking_Virus,_Trojans_and_Worms.pdf]





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Manual Unpacking





Unpacking

- How an Unpacker Works:
 - Writes to an area of memory (decode)
 - Memory is read from (execute)
 - More writes to memory (optional re-encoding)
- CPU Only Executes Machine Code
- This process can be monitored
- Unpacking is directly related to timing
 At some point, it *must* be unpacked



- Consists of several stages
 - Identify Packer Type
 - Find OEP or get process to unpacked state in memory
 - Dump process memory to file
 - Fixup file / rebuild Import Address Table (IAT)
 - Ensure file can now be analyzed





- Several methods to identify packer type
 - PEiD
 - Msfpescan
 - PEFile from Ero Carrera
 - OC patched to harden against ~275k Malware
 - Manually look at section names
 - Other packer scanners like
 - Protection-id
 - Pe-scan





	 PEiD v0.94		
Malware	File: C:\packers\upx1.20_calc.exe		
Search	Entrypoint: 00020310	EP Section: UPX1 >	
earch for sum or	File Offset: 00007710	First Bytes: 60,BE,00,90 >	
name	Linker Info: 7.0	Subsystem: Win32 GUI >	
earch	UPX 0.89.6 - 1.02 / 1.05 - 1.24 -> Markus &	Laszlo	
al Malware: 42550	Multi Scan Task Viewer Options	About Exit	A−1 1 20 d7b 2 a db /
t Malware:	Stay on top	»» ->	138d7b2edb4
	8df01a1520f26aca	a46d69a11c39532e741d	- 755f3f2351d0
Support OC		utable for MS Windows 2-bit, UPX compressed	(GUI) Intel
by Google	Packer: UPX v0.8 matches	89.6 - v1.02 / v1.05 - v \$)	1.22 [599] (1
Select Metasploit Fr	amework		
Modes: -j <re; -s <re; -a <ad -D -S Options:</ad </re; </re; 	Search for pop+pop+re gex> Search for regex matc dress> Show code at specifie Display detailed PE i Attempt to identify t	t combinations h d virtual address nformation he packer/compiler	
-A <co -B <co -I add: -n</co </co 	 -A <count> Number of bytes to show after match</count> -B <count> Number of bytes to show before match</count> -I address Specify an alternate ImageBase -n Print disassembly of matched data 		
nsf > msfpescan	-f upx_scrambler_calc.exe -S lc.exe: UPX-Scrambler RC v1.:		



- Methods to find OEP / unpacked memory
 - OllyScripts
 - http://www.tuts4you.com
 - http://www.openrce.org
 - OEP finder tools
 - OEP finders for specific packers
 - OEP Finder (very limited)
 - PE Tools / LordPe
 - PEiD generic OEP finder



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🔆 OllyDbg - upx1.20_calc.exe				
File View Debug Plugins Options Window	Help			
Paused 🗁 📢 🗙 🕨 🔢 🔩 👯	↓ ↓ ↓ ↓ L E M T W H C / K B R S ↓ ↓ ?			
CCCPU - main thread, module upx1_20_				
Address Hex dump Disassembly	Comment			
01012475 6A 70 PUSH 70	This is the OEP! Found By : fly			
01012477 68 E0150001 PUSH upx1_20				
OllyScript	×			
Just : OEP ! Plz Dump and Fix IAT . Good Luck				
ОК	₩ PEiD v0.94			
0101249E 75 12 JNZ SHORT wpx1 010124A0 0FB741 18 MOVZX EAX, WOR 010124A4 3D 0B010000 CMP EAX, 10B 010124A9 74 1				
010124AB 3D 0 Generic OEP Finder FX [v0.	8 Beta Entrypoint: 00020310 EP Section: UPX1 >			
01012480 v 74 0 01012482 8950 Analyzing: 100% OEP Rea	File Offset: 00007710 First Bytes: 60,BE,00,90 >			
010124B5 EB 2 010124B7 83B9	Linker Info: 7.0 Subsystem: Win32 GUI >			
0101248E ^ 76 F 010124C0 33C0				
Match byte	s O UPX 0.89.6 - 1.02 / 1.05 - 1.24 -> Markus & Laszlo			
GenOEP X				
Found OEP: 01012475	Multi Scan Task Viewer Options About Exit			
1 Gaid OLP, 01012473	✓ Stay on top >>			
ок	<pre>c:\bin\reversing\ida\idag.exe</pre>			
	💮 c:\downloads\framework-2.7.exe			



- -Dump process memory to file
 - OllyDump
 - LordPE
 - Custom tools
- Example:
 - OpenProcess()
 - ReadProcessMemory()
 - CreateFile()
 - WriteFile()



ress Hex dump 2475 6A 70	Disassembly PUSH 70		Comment This is t		y				F E
OllyDump - upx1.20)_calc.exe			×					1
Start Address:	000000 <u>Size:</u>	28000	-	Dump 8					
		10475							
Entry Point: 2	:0310 -> <u>M</u> odify:	12475	<u>G</u> et EIP as OEP	Cancel					
Base of <u>C</u> ode: 1	9000 Base of Da	ta: 21000)						
5000 01 <u>5</u> 000.	Date of <u>D</u> a								
💌 <u>F</u> ix Raw Size &	Offset of Dump Image								
Section Virtual S	ize Virtual Offset R	aw Size	Raw Offset C	haractaristics					
UPX0 000180		0018000		0000080					
UPX1 000080 .rsrc 000070		0008000 0007000		0000040 0000040					
		N	ordPE Deluxe] by	/ yoda					
		Pa	th		PID	ImageBase	ImageSize		PE Editor
			c:\bin\reversing\lord	dpe\lordpe.exe	00000168	00400000	00036000		Break & Ent
Bebuild Import				zilla firefox\firefox.exe	000007B4	00400000	006F4000		
	arch JMP[API] CALL[AF	m 🕥	c:\bin\reversing\ida	Nidag.exe	00000310	00400000	00295000		Rebuild PE
	arch DLL & API name stri	ina 🛛 🐨	c:\downloads\frame		000003E4	00400000	00033000		Unsplit
-			c:\bin\reversing\pei		00000188	00400000	0007B000		Dumper Serv
24E1 6A 02 24E3 FF15 0C1200	PUSH 2 01 CALL [100120C]		c:\windows\system(00000184	4AD 00000	00061000		Options
				asploit\framework2\bin\b	000006F8	00400000	00088000 0000E000		
			c:\program riles\met c:\windows\system;	asploit\framework2\bin\p 2\omd_oug	000001A4 000002F0	00400000 4AD 00000	00061000		
ess Hex dump		(20)	c:\packers\upx1.20		000002F0	4AD00000	00028000		
		0			0000040	01000000	00020000	-	
1020 05 00 00 00 E	0 00 00 80 04 00 00 0 02 00 80 06 00 00		ouild Status]			H			
	:0 04 00 80 0E 00 00 :0 05 00 80 18 00 00		pfixdone			ОК			
1050 00 00 00 00 0	10 00 00 00 00 00 00	Ø Wipe	e Relocationno Rel	location present					
	10 00 00 80 02 00 00 10 00 00 80 04 00 00	n a a	igningdone						
1080 05 00 00 00 4	0 01 00 80 06 00 00	Cont	ent filesize: 24F75h minimized to: 92%						
	0 01 00 80 08 00 00 10 00 00 00 00 00 00	Ø Reb	uild ImportTabledoi						
1080 09 04 00 00 E	8 00 00 00 BC 15 02	0 Valid	late PE imagedone ing Importsfailed	•					
	10 00 00 00 00 00 00 10 00 01 00 09 04 00	е. Яг			Г				
10E0 A8 18 02 00 2	8 01 00 00 00 00 00	a New	filesize: 24F75h			()			
	0 00 00 00 00 00 00		ninimized to: 92%						
	8 01 00 00 D4 19 02	ar IBeb	uilding finished.						About



- Fixup file / rebuild Import Address Table (IAT)
 - ImportRec probably best tool
 - Revirgin by +Tsehp
 - Manually with a hex editor (tedious)
- IAT contains list of functions imported
 - Very useful for understanding capabilities

Address I	Ordinal 🔻 Name	Library
🛱 01001214	??1type_info@@UAE@XZ	msvert
C 01001210	??3@YAXPAX@Z	msvert
601001220	?terminate@@YAXXZ	msvort
🛱 010010B8	CallWindowProcW	USER32
🛱 010010F0	CharNextA	USER32
🛱 0100111C	CharNextW	USER32
🛱 010010B0	CheckDlgButton	USER32
🛱 01001144	CheckMenuItem	USER32 -
🛱 01001148	CheckMenuRadioltem	USER32
🛱 0100110C	CheckRadioButton	USER32
🛱 010010	ChildWindowFromPoint	USER32
🛱 010010F4	CloseClipboard	USER32
🛱 0100106C	CloseHandle	KERNEL32
🛱 0100116C	CreateDialogParamW	USER32



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			🟅 Revin	jin by +Tseh	p 1.5 public v	version		- We wont the		- IX
rap	💫 [LordPE Deluxe] by yoda			upx1.20_calc.	exe 000003AC	00028000 0100	0000		-	
	Path	PID I		Select Module	to Attach				-	
	C:\bin\reversing\lordpe\lordpe.exe	00000168 0	-	Module	Ordinal	Name	Address	IATRva	Refs	
4	Import REConstructor v1.6 FINAL (C) 2001-2003 MackT/uCF		1							
	Attach to an Active Process									
	c:\packers\upx1.20_calc.exe (000003AC)	Pick DLL								
Г	Imported Functions Found		ł							
	⊕-advapi32.dll FThunk:00001000 NbFunc:3 (decimal:3) valid:YES ⊕- qdi32.dll FThunk:00001010 NbFunc:3 (decimal:3) valid:YES	Show Invalid								
	galazian manifectoreren de anes (decinals) raid. res	Show Suspect								
	shell32.dll FThunk:0000109C NbFunc:1 (decimal:1) valid:YES									
	⊕- user32.dll FThunk:000010A4 NbFunc:45 (decimal:69) valid:YES ⊕- msvort.dll FThunk:000011BC NbFunc:1A (decimal:26) valid:YES	Auto Trace								
		Clear Imports								
Ľ										
L L	Log									
	Fixing a dumped file 6 (decimal:6) module(s)									
	84 (decimal:132) imported function(s). *** New section added successfully. RVA:00028000 SIZE:00001000	Clear Log								
	Image Import Descriptor size: 78; Total length: B30 C\\packers\unpacked\upx1.20_calc_lordPE_dumpedexe saved successfully.								Stop	
				ical Values 01020310		IAT Resol	ver TT Va	alues + generator		
Γ	IAT Infos needed New Import Infos (IID+ASCII+LOADER)	Options	OEP			Resolve a	gain RVA			
	0EP 00020310 IAT AutoSearch RVA 00000000 Size 00000B30	About	RVA	00001000	FetchiAT	Load resol	ved Leng	ath	genera	
	RVA 00001000 Size 00000228 🔽 Add new section		Lengt	00000228		Save resol		jui		
	Load Tree Save Tree Get Imports Fix Dump	Exit	Show	IAT referers	00000000	Tracer	Show	ΔII	-	
			🔽 Autof	ix sections + IT	paste					
			🔲 Mang	led Scheme	high limit	10000000				
									A	oout
			upx1.20_0	alc.exe	Imports	View	Impor	rt Edit disabled		



- Ensure file can now be analyzed
- Clean disassembly should be available
- IAT should be visible
- Functions should be found
- Strings clear and useful
- Manual unpacking process can be tedious
- Hardest part is generally finding the OEP





🚯 IDA - C:\packers\unpacked\upx1.20_calc_lordPE_dumpedexe													
File Edit Jump Search View Debugger Options Windows Help													
IDA View-A							imports			× Name	es windo	w	
	<pre><0:01010B13 <0:01010B13</pre>			= dword	ptr	ØCh	Address Ordinal	Name	Library				Ad 🔺
	<pre><c: 01010b13<="" pre=""></c:></pre>			push	ebp		10000000 1000000	RegOpenKeyExA	advapi32		23456789a	abod	01
	(0:01010B14	-		mov	ebp,	esp	01028004	RegQueryValueExA	advapi32	اله			01
	(0:01010B10			mov	edx,		01028008	RegCloseKey	advapi32	al4			01
	KO:01010B19			mov	ecx,		01028010	SetBkColor	adi32	aW4			01
	(0:01010B10			mov	eax,	[edx+8	01028014	SetTextColor	qdi32		/hatSThis?	2	01
2	(0:01010B1F			sub		[ecx+8	01028018	SetBkMode	adi32		start		01
	<pre><0:01010B22 <0:01010B23</pre>	_		push	esi	Loonal	01028020	GetModuleHandleA	kernel32	-	DpenKeyE		01
	(0:01010B23 (0:01010B20			mov push	esi, edi	[ecx+1	01028024	LoadLibraryA	kernel32		QueryValue	eExA	01
	(0:01010B27	-		nov		[edx+L	01028028	GetProcAddress	kernel32		CloseKey		01
	(0:01010B2A			sub	eax,		0102802C	GlobalCompact	kernel32		kColor		01
* UP3	(0:01010B20	:		add	eax,		01028030	GlobalAlloc	kernel32		extColor		01
* UP3	KO:01010B2E			jns	short	: loc_1	01028034	GlobalFree	kernel32		kMode		01
FI Functions windo	w					_ 0 ×	🛱 01028038	GlobalReAlloc	kernel32		1oduleHan	ndleA	01
Function name	Segment	Start	Length	BEL	LSI	3 T 🔺	🛱 0102803C	lstrcmpW	kernel32	Load	LibraryA		01 💌
sub_10013D1		010013D1	0000002E	B	- - -		E 01028040	Sleep	kernel32				
F sub_10013FF		010013FF	00000025	B			6 01028044	WriteProfileStringW	kernel32	e 1 of 1	160		
F sub 1001424		01001424	000000D5	B		в —	6 01028048	GetStartupInfoA	kernel32	Strin	gs windo		
F sub 10014F9		010014F9	00000129	B		B	🛱 0102804C	GlobalSize	kernel32	ith	Туре	String	
insub 10016F2		010016F2	00000036	B			6 01028050	GlobalUnlock	kernel32	1000A	C	adi32.dll	
🗿 sub_10017B2		010017B2	00000052	B			6 01028054	CreateEventW	kernel32	1000B	С	SetBkColor	
F sub 1001804		01001804	00000047	B			6 01028058	CreateThread	kernel32	1000B	C	tTextColor	
real sub_10034FC		010034FC	00000052	B			🛱 0102805C	ResetEvent	kernel32	10008	C	tBkMode	
sub_100356C		0100356C	00000052	R			01028060	lstrcpynW	kernel32	1000D	C	kernel32.dll	
🕑 sub_1003641		01003641	00000018	R			B 01028064	SetEvent	kernel32	0011	С	GetModuleHandleA	
🗿 sub_10036B4		010036B4	00000110	R		в.	B 01028068	WaitForSingleObject	kernel32	000D	С	LoadLibraryA	
🗿 sub_10037C4		010037C4	00000352	R.,	. 1	в.	🛱 0102806C	CloseHandle	kernel32	1000F	С	GetProcAddress	
🗿 sub_1003BA0	UPX0	01003BA0	000000AD	R.,	. 1	в.	🛱 01028070	lstrcaťW	kernel32	0000	С	obalCompact	
r sub_1003C4D		01003C4D	0000002B	R			61028074	lstrlenW	kernel32	0012	С	iteProfileStringW	
🗿 sub_1003C78		01003C78	0000004B	R			61028078	LocalReAlloc	kernel32	0010	С	GetStartupInfoA	
🗿 sub_1004332		01004332	0000001B	R			🛱 0102807C	LocalFree	kernel32	1000B	С	ResetEvent	
🗿 sub_100446A		0100446A	00000027	R			01028080	LocalAlloc	kernel32	0008	С	tropynW	
🗑 sub_1004491	UPX0	01004491	00000027	Β			E 01028084	GetProfileStringW	kernel32	1 0007	С	tEvent	
- 1 1004010	110420	01004010	00000044				№ 01028088	Globall.ock	kernel??				•



Show Manual Unpacking Movie





So What?

- These are all variations on a theme
- There should be a generic way to debug
- Need to modify at a fundamental level
- Solution should be:
 - Generic Work across set of executables
 - Efficient Good performance for non-debug
 - Undetectable (as much as possible)
 - Extensible Automation is the key



Unpacking: The Algorithm

- Track written memory
- If that memory is executed, it's unpacked
- Must monitor:
 - Memory writes
 - Memory Executions
- Automate the process



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Dynamic Instrumentation





Dynamic Instrumentation

- Allows a running process to be monitored
- Intel PIN
 - Uses Just-In-Time compiler to insert analysis code
 - Retains consistency of executable
 - Pintools Use API to analyze code
 - Good control of execution
 - Instruction
 - Memory access
 - Basic block
 - Process Attach / Detach



Dynamic Instrumentation

NORMAL INSTRUCTIONS

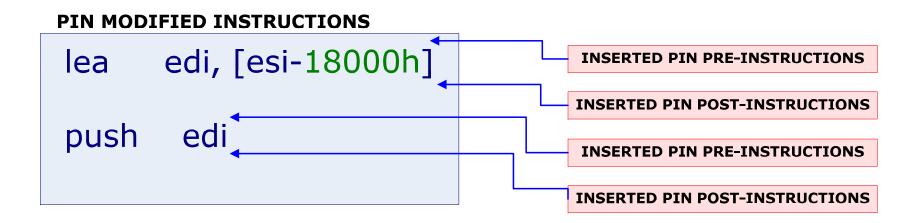
pusha mov esi, offset dword_1019000 lea edi, [esi-18000h] push edi or ebp, 0FFFFFFFh jmp short loc_1020332





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Dynamic Instrumentation







Dynamic Instrumentation

PIN MODIFED INSTRUCTIONS

push	а
	PIN INSTRUCTIONS
mov	esi, offset dword_1019000
	PIN INSTRUCTIONS
lea	edi, [esi-18000h]
	PIN INSTRUCTIONS
push	edi
	PIN INSTRUCTIONS
or	ebp, OFFFFFFFh
	PIN INSTRUCTIONS
jmp	short loc_1020332





Implementation

- Use PIN hooks for
 - Memory Writes
 - Executes
- Track writes in hash table
- If execution occurs on written data, dump





Results

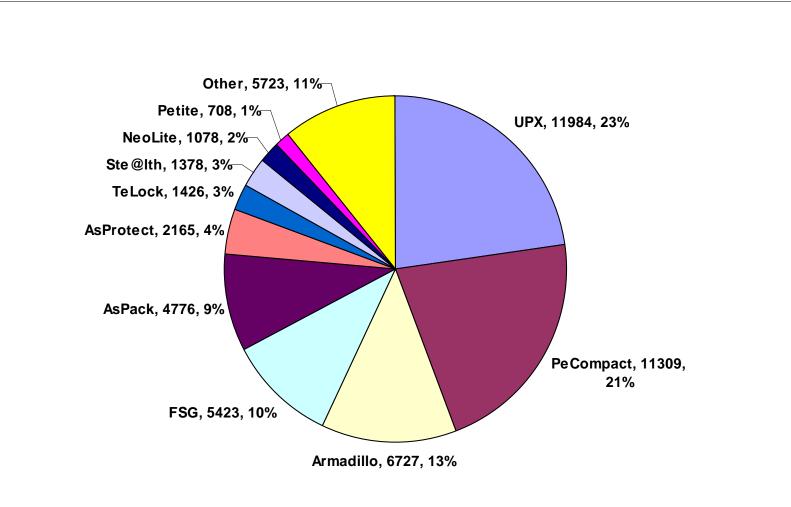
- Successful against:
 - -Most commonly used packers
 - -Packers that don't self verify
 - -~70% of packed malware in OC collection





Dynamic Instrumentation - Packers

• 153701 Samples Scanned / 54123 Detected Packers







Dynamic Instrumentation

- Instruction tracing for the following packers
 - Aspack
 - FSG
 - PECompact
 - UPX
- Created Simple Hello World Application
- Graphed results with Oreas GDE

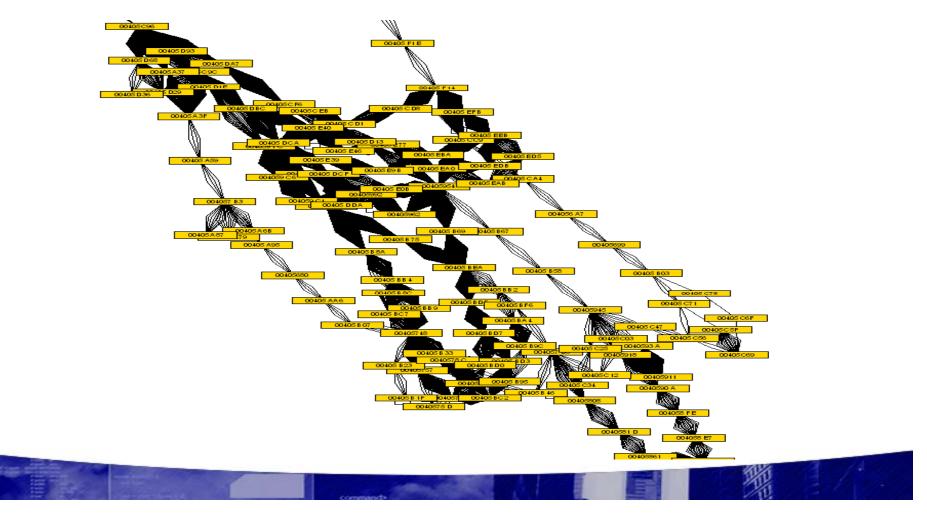






Results

Unpacking loop is easy to find





Dynamic Instrumentation Results

- Generic Algorithm Described Previously works well
- All addresses verified by manual unpacking
- Addresses display clustering, which must be taken into account
- Attach / Detach is effective for taking memory snapshots of an executable





Dynamic Instrumentation Caveats

- Detectable
 - Memory checksums
 - Signature scanning
- Difficult to use (sorry)
- Extend this to work generically, nondetectably
- Slow ~1,000 times slower than native
 Other methods/tools can be even slower
- Need faster implementation



Towards a Solution

- Core operating system component that:
 - Monitors all memory
 - Intercepts memory accesses
 - Fast Interception and Logging
 - Fundamental part of OS



Overloading the Memory Management Unit

or

OS 101 How Virtual memory Works





Intel Memory Management

- Each process has its own memory
- Memory must be translate from Virtual to Physical Address
- Non-PAE Mode 32bit Processors use 2 page indexes and a byte index
- Each process has its own Page Directory



Offensive Computing - Malware Intelligence

Example Memory Translation

31

0 (LSB)

Virtual Address

CPU References Virtual Memory Address

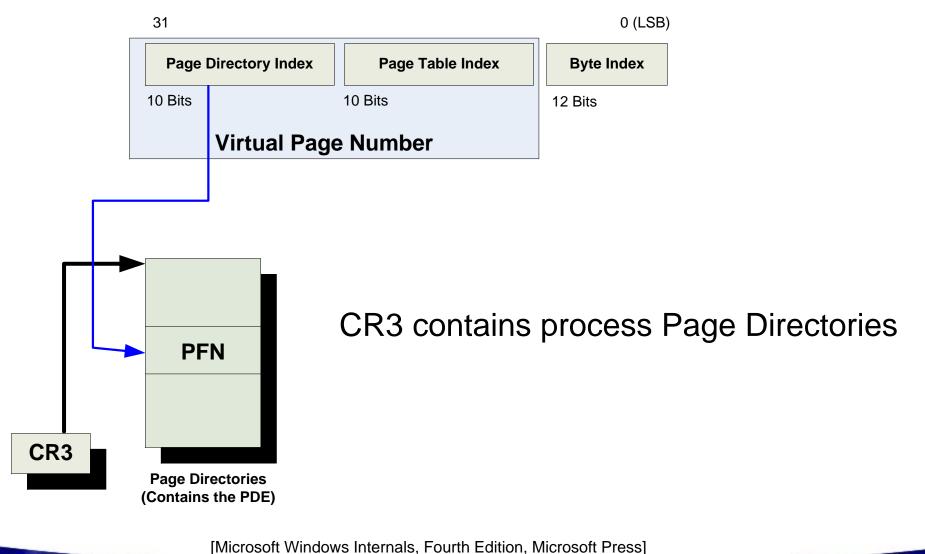
[Microsoft Windows Internals, Fourth Edition, Microsoft Press]



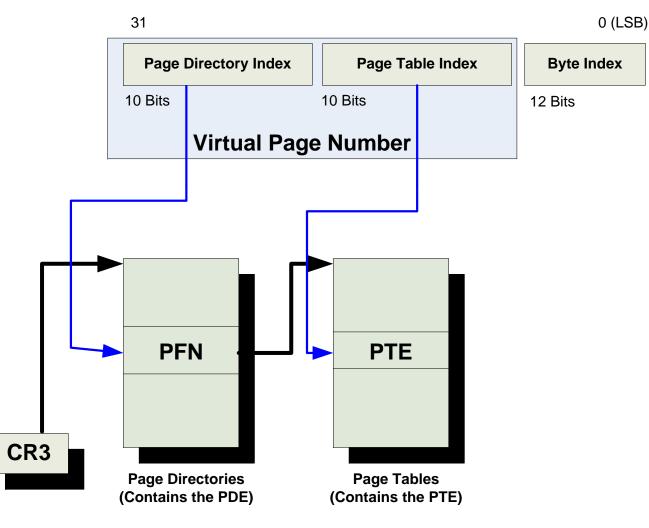
31	0 (LSB)			
Page Directory Index	Page Table Index	Byte Index		
10 Bits	12 Bits			
Virtual Page				

[Microsoft Windows Internals, Fourth Edition, Microsoft Press]



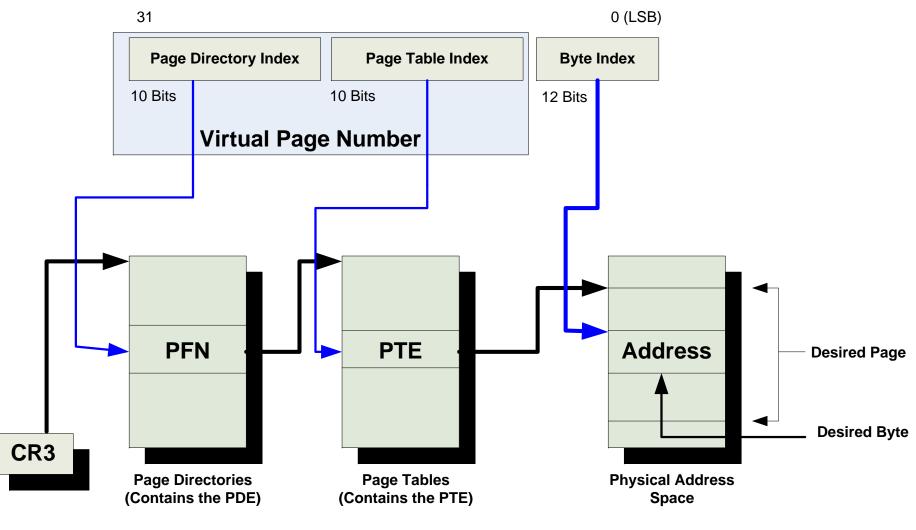






[Microsoft Windows Internals, Fourth Edition, Microsoft Press]





[Microsoft Windows Internals, Fourth Edition, Microsoft Press]

MMU Data Structures

- Page Directory Entry is hardware defined
 Contains permissions, present bit, etc.
- Page Table Entry also hardware defined
 - Permissions (Ring0 vs. all others)
 - Present bit (paged to disk or not)
 - "User" defined bits (for OS)





Virtual Address Translation

- Translation Lookaside Buffer (TLB) is major source of optimization
- Hardware resolves as much as possible
- Invokes page fault handler when
 - Page is not loaded in RAM
 - Incorrect privileges
 - Loaded, but mapped with demand paging
 - Address is not legal (out-of-range)
- All indicated by special fields



Intel TLB Implementation

- Two TLBs maintained
 - DataInstructionsDTLB
- ITLB more optimized than DTLB
 - Less lookups for instructions == faster code
 - DTLB accessed less





Intel TLB Population

Data TLB

Address is cached upon lookup

mov eax, dword ptr [eax]

- Instruction TLB
 - Address is cached upon execution

```
mov ecx, dword ptr [eax]
mov [eax], 0xC3 // 0xC3 is a near ret
call eax
mov [eax], ecx
```



INTRODUCING SAFFRON





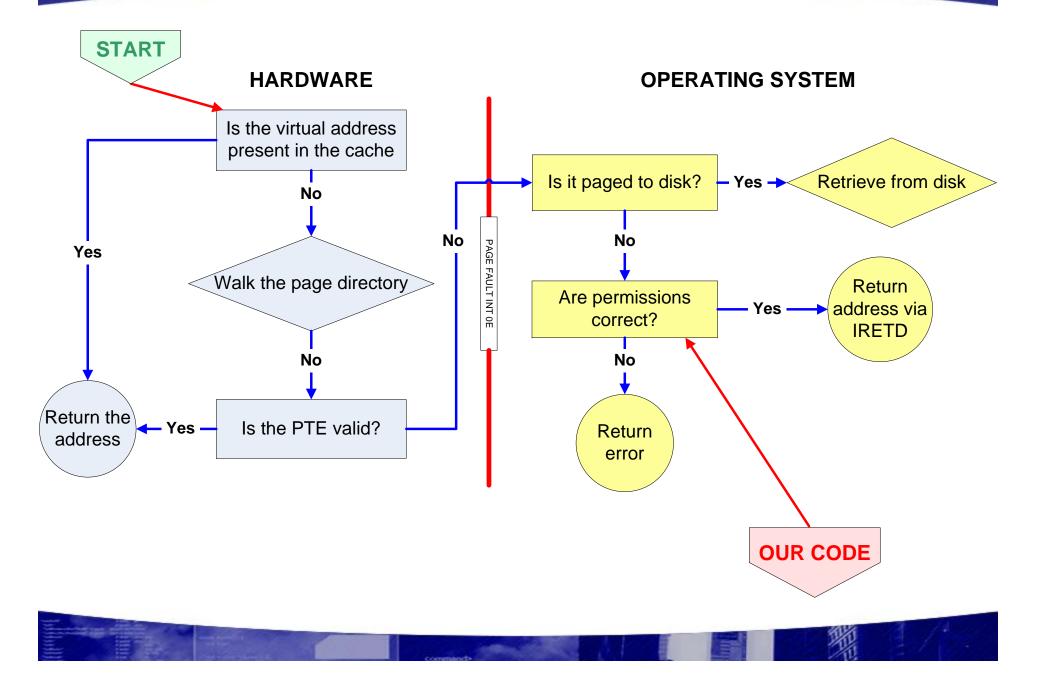


Introducing Saffron

- Intel PIN and Hybrid Page Fault Handler
- Inspired by OllyBonE (Joe Stewart, DC14)
- Designed for 32-bit Intel x86 CPUs
- Replaces Windows 0x0E Trap Handler
- Logs memory accesses

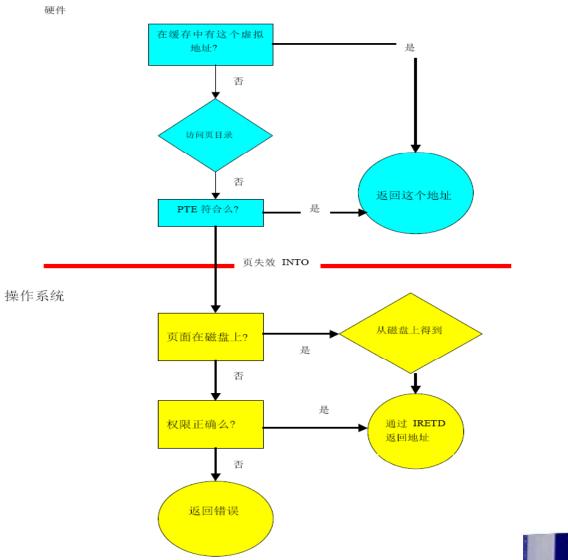








Translated (stolen) Version

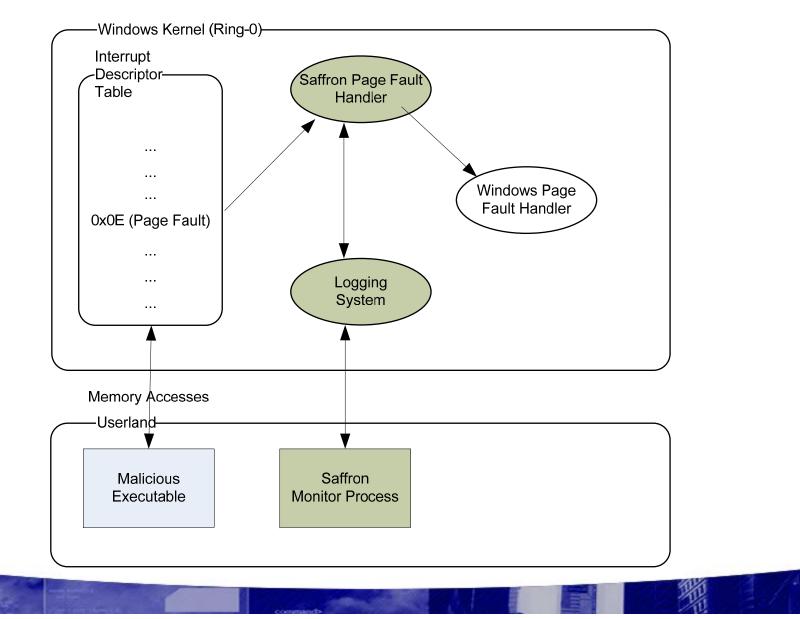








Saffron System Implementation





Process Monitoring

- Mechanism
 - Overloading of supervisor bit in page fault handler
 - Mark supervisor bit on each valid PTE
 - Invalidate the page in the TLB with INVLPG
- Finding Memory
 - All process memory must be found
 - Iterate through all pages for a process
 - Read PE Header and find sections



Trap to Page Fault Handler

- Determine if a watched process
- Unset the supervisor bit
- Loads the memory into the DTLB
- Resets supervisor bit



Modifying the Autounpacker

- Watch for written pages via ITLB
- Monitor for executions into that page
- Mark Address as Original Entry Point
- Dump memory of the process



Results

- Reads, writes, and executes are exposed
- Program execution can be tracked, controlled
- Memory reads, writes are extremely apparent
- Executions only show for each individual page
- Very Fast!



Autounpacker Results

- Effective method for bypassing detection
 - SEH decode problem is easily solved
 - Memory checksum
 - No process memory is modified
 - Good dumps obtained
 - Effective across wide range of packers



Autounpacking Caveats

- System Requirements
 - Windows XP, SP2
 - No Data Execution Prevention (DEP)
 - Single CPU
 - Disable multiple CPUs in BIOS
 - /ONECPU flag in boot.ini
 - 32-bit Only (could be ported to 64bit)





Big Announcement

Technique now works on Vmware 6



Autounpacking Caveats

- Real Hardware / VMWare 6.0 or higher
 - Virtual Machines (Older versions of Vmware)
 - Play their own tricks with the ITLB
 - Extremely detectable
 - Real Hardware Take proper precautions
 - Restoration procedure
 - Isolated network
- Must not have a kernel debugger attached
 - Hilarity will ensue (silly TeLock)



Demo of Unpacking

• Demonstrate Saffron PFH





Future Work

- Initial release of Saffron-DI Blackhat USA 2007
- Packaged Version of Saffron-Kernel
 Drag and drop unpacking
- Offensive Computing Integration
 - Any day now [™]





Questions?

• Paper, presentation, code available at

www.offensivecomputing.net

- Thanks to:
 - Lorie Liebrock, Houdini, Skape, Bugcheck, Skywing, Ty Bodell, Uninformed, #vax

